|  |  |  |
| --- | --- | --- |
| Stack | Input | Action |
| 0 | (id + id ) \* id + id $ | Shift4 |
| 0(4 | id + id ) \* id + id $ | Shift5 |
| 0(4id5 | + id ) \* id + id $ | Reduce6 |
| 0(4F3 | + id ) \* id + id $ | Reduce4 |
| 0(4T2 | + id ) \* id + id $ | Reduce2 |
| 0(4E8 | + id ) \* id + id $ | Shift6 |
| 0(4E8+6 | id ) \* id + id $ | Shift5 |
| 0(4E8+6id5 | ) \* id + id $ | Reduce6 |
| 0(4E8+6F3 | ) \* id + id $ | Reduce4 |
| 0(4E8+6T9 | ) \* id + id $ | Reduce1 |
| 0(4E8 | ) \* id + id $ | Shift11 |
| 0(4E8)11 | \* id + id $ | Reduce5 |
| 0F3 | \* id + id $ | Reduce4 |
| 0T2 | \* id + id $ | Shift7 |
| 0T2\*7 | id + id $ | Shift5 |
| 0T2\*7id5 | + id $ | Reduce6 |
| 0T2\*7F10 | + id $ | Reduce3 |
| 0T2 | + id $ | Reduce2 |
| 0E1 | + id $ | Shift6 |
| 0E1+6 | Id$ | Shift5 |
| 0E1+6id5 | $ | Reduce6 |
| 0E1+6F3 | $ | Reduce4 |
| 0E1+6T9 | $ | Reduce1 |
| 0E1 | $ | Accept |